

# Mathematics for Machine Learning

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## Lecture 9: Dimensionality Reduction with PCA

# Contents of the module

Chapter 02: Linear Algebra

Chapter 03: Analytic Geometry

Chapter 04: Matrix Decompositions

Chapter 05: Vector Calculus

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Chapter 06: Probability and Distributions

Chapter 07: Continuous Optimisation

Chapter 08: When Models Meet Data

Chapter 09: Linear Regression

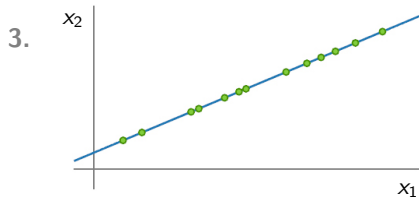
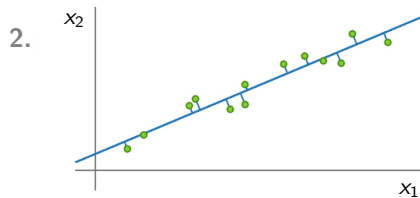
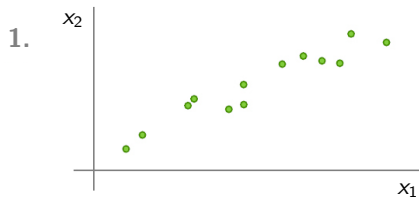
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**Chapter 10: Dimensionality Reduction with Principal Component Analysis**

Chapter 11: Density Estimation with Gaussian Mixture Models

Chapter 12: Classification with Support Vector Machines

## Introduction



## 10.1 Problem setting

High-dimensional data is often overcomplete (many redundant dimensions), and may occupy a much lower-dimensional subspace.

Consider data points  $\mathbf{x}_1, \dots, \mathbf{x}_N$  in  $\mathbb{R}^D$ , with a mean of  $\mathbf{0}$ .

**PCA:** find projections  $\tilde{\mathbf{x}}_n$  of data points  $\mathbf{x}_n$ , that are similar to original data but have a significantly lower intrinsic dimensionality.

Let  $\mathbf{B} = [\mathbf{b}_1, \dots, \mathbf{b}_M] \in \mathbb{R}^{D \times M}$  be a projection matrix with orthonormal columns, where  $M \ll D$ . Our task will be to find this matrix  $\mathbf{B}$  for a given dataset.

**Encoding**  $\mathbf{x}_n$  to a low-dimensional representation:  $\mathbf{z}_n = \mathbf{B}^T \mathbf{x}_n \in \mathbb{R}^M$

**Decoding**  $\mathbf{z}_n$  in order to reconstruct  $\mathbf{x}_n$ :  $\tilde{\mathbf{x}}_n = \mathbf{B} \mathbf{z}_n = \mathbf{B} \mathbf{B}^T \mathbf{x}_n \in \mathbb{R}^D$

## 10.2 Maximum variance perspective

Find a  $\mathbf{B}$  that retains as much information as possible, i.e. captures the most variance.

Let's start by finding a single vector  $\mathbf{b}_1 \in \mathbb{R}^D$  that maximises the variance of the first coordinate  $z_1$  of the encodings (the first principal component).

$$V_1 = \mathbb{V}[z_1] = \frac{1}{N} \sum_{n=1}^N z_{1,n}^2 = \frac{1}{N} \sum_{i=1}^N (\mathbf{b}_1^\top \mathbf{x}_n)^2 = \mathbf{b}_1^\top \left( \frac{1}{N} \sum_{n=1}^N \mathbf{x}_n \mathbf{x}_n^\top \right) \mathbf{b}_1 = \mathbf{b}_1^\top \mathbf{S} \mathbf{b}_1$$

Solve the constrained optimisation problem:  $\max_{\mathbf{b}_1} \mathbf{b}_1^\top \mathbf{S} \mathbf{b}_1$  subject to  $\|\mathbf{b}_1\|^2 = 1$

Introducing a Lagrange multiplier  $\lambda_1$  and setting derivatives w.r.t.  $\mathbf{b}_1$  and  $\lambda_1$  to 0, give

$$\mathbf{S} \mathbf{b}_1 = \lambda_1 \mathbf{b}_1, \quad \mathbf{b}_1^\top \mathbf{b}_1 = 1 \quad \text{and note then that } V_1 = \lambda_1 \mathbf{b}_1^\top \mathbf{b}_1 = \lambda_1$$

Therefore we choose  $\mathbf{b}_1$  as the eigenvector of  $\mathbf{S}$  associated with its largest eigenvalue.

$\mathbf{b}_1$  is the eigenvector of data covariance matrix  $\mathbf{S}$  associated with its largest eigenvalue.

The second principal component,  $\mathbf{b}_2$ , will be the eigenvector of  $\mathbf{S}$  associated with the second largest eigenvalue, and so on.

The first  $M$  principal components form an ONB for an  $M$ -dimensional subspace of  $\mathbb{R}^D$ .

The maximum amount of variance that PCA can capture is  $V_M = \sum_{m=1}^M \lambda_m$

The variance lost by PCA's compression is  $J_M = \sum_{j=M+1}^D \lambda_j = V_D - V_M$

Note: if the data is not centered at  $\mathbf{0}$ , we would first subtract the data mean  $\boldsymbol{\mu}$  from each  $\mathbf{x}_n$  before forming  $\mathbf{S}$  and finding  $\mathbf{B}$ .

The encoding would then be  $\mathbf{z}_n = \mathbf{B}^T(\mathbf{x}_n - \boldsymbol{\mu})$ , and the decoding would be  $\tilde{\mathbf{x}}_n = \mathbf{B}\mathbf{z}_n + \boldsymbol{\mu}$ .

## 10.3 Projection perspective

PCA can also be derived from the perspective of a linear encoder-decoder that minimises the average **reconstruction error**.

The aim is to find vectors  $\tilde{\mathbf{x}}_n \in \mathbb{R}^D$  that lie in an  $M$ -dimensional subspace spanned by an unknown ONB  $(\mathbf{b}_1, \dots, \mathbf{b}_M)$ , that is as close as possible to the original data  $\mathbf{x}_n$ , i.e. that minimise the average reconstruction error:

$$\frac{1}{N} \sum_{n=1}^N \|\mathbf{x}_n - \tilde{\mathbf{x}}_n\|^2$$

It turns out that for a given ONB an **orthogonal projection** gives the optimal encoding.

It also turns out that minimising the reconstruction error is equivalent to **minimising the variance we ignore** when projecting to the subspace, leading to the same solution as before (eigenvectors of the data covariance matrix  $\mathbf{S}$ ).

## 10.4 Eigenvector computation

Let  $\mathbf{X} = [\mathbf{x}_1, \dots, \mathbf{x}_N] \in \mathbb{R}^{D \times N}$ . We obtain the principal components as eigenvectors of the data covariance matrix  $\mathbf{S}$ , where

$$\mathbf{S} = \frac{1}{N} \sum_{n=1}^N \mathbf{x}_n \mathbf{x}_n^T = \frac{1}{N} \mathbf{X} \mathbf{X}^T$$

Recall that the first  $M$  cols of  $\mathbf{U}$  in the SVD of  $\mathbf{X}$  give us exactly those eigenvectors!

The eigenvalues  $\lambda_m$  of  $\mathbf{S}$  are related to the singular values  $\sigma_m$  of  $\mathbf{X}$  via:  $\lambda_m = \sigma_m^2 / N$ .

We would normally use the SVD of  $\mathbf{X}$  to perform PCA, for its numerical stability and computational efficiency (compared to an eigendecomposition of  $\mathbf{S}$ ).



## 10.6 Key steps of PCA in practice

Given a dataset of points  $\mathbf{x}_1, \dots, \mathbf{x}_N$  in  $\mathbb{R}^D$ .

### 1. Mean subtraction

Center the data at  $\mathbf{0}$  by subtracting the mean  $\boldsymbol{\mu} = \frac{1}{N} \sum_{n=1}^N \mathbf{x}_n$  from each  $\mathbf{x}_n$ .

### 2. Standardisation

Divide each data point by the standard deviation  $\sigma_d$  for every dimension  $d = 1, \dots, D$ .  
Now the data has variance 1 along each axis.

### 3. Determining the principal components

Concatenate the centered, standardised data vectors as columns of  $\mathbf{X}$ , and let  $\mathbf{B}$  be the first  $M$  columns of  $\mathbf{U}$  in the SVD of  $\mathbf{X}$ .

## 4. Projection

Any point  $\mathbf{x} \in \mathbb{R}^D$  (from the same data generating process as the given dataset) can be encoded as a lower-dimensional vector:  $\mathbf{z} = \mathbf{B}^T \mathbf{x}_*$ , where  $\mathbf{x}_*$  has components

$$x_*^{(d)} = \frac{x^{(d)} - \mu_d}{\sigma_d}$$

The vector  $\mathbf{z}$  is an  $M$ -dimensional representation of the  $D$ -dimensional vector  $\mathbf{x}$ .

## 5. Reconstruction

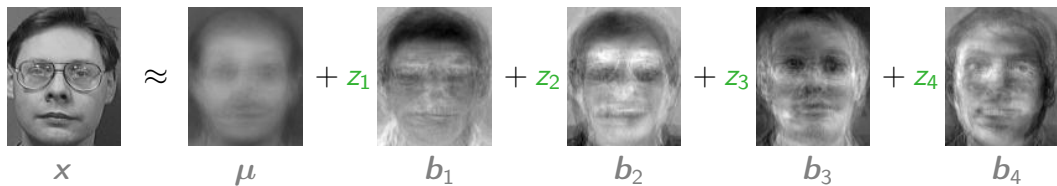
A representation  $\mathbf{z}$  is transformed back to  $D$ -dimensional space by  $\tilde{\mathbf{x}}_* = \mathbf{B}\mathbf{z}$ , and then de-standardised:

$$\tilde{x}^{(d)} = \tilde{x}_*^{(d)} \sigma_d + \mu_d$$

The vector  $\tilde{\mathbf{x}}$  might be an approximation of the original  $\mathbf{x}$  from step 4.

## PCA on an image dataset

Dataset:



$$z = [z_1 \ z_2 \ z_3 \ z_4]^T$$